

FCK.FM

IT'S LOUD - IT'S HARD

ISSUE 40 | DEC 2023

MTAG

FCK.FM
Girl

Helena



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Editorial Team



Marisol
Editor-in-Chief



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Head of Promotion



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Lara
Production

Editor's
NOTES

We are days away from the end of the year, so why not get nostalgic?

I have issue number 40 in my hands, and I have a smile of satisfaction on my face, so many memories come to mind, some very pleasant and others not so much, but I like to keep only the good and put aside the bad.

It helps a lot. I also remember how and when I met many of you, do you remember?

Something that I am proud of is this magazine, which is the result of the effort of a team that works hard with the intention of achieving a publication that is read and enjoyed by all the metal-heads into whose hands it reaches.

This is our second free publishing and I want to thank everyone who has helped us share it.

Thanks to our great team, friends, collaborators, fans, to all those who, in some way, have added something to this project. Bye-bye 2023.

P.S. Don't wait sitting in the waiting room of happiness folks, go out and kick ass until you achieve happiness or at least something very similar to it.

Marisol

marisol@fck.fm



Most Played Songs
November 2023

- 1** Mick Mars
„Loyal To The Lie“
- 2** Fozzy
„Spotlight“
- 3** Voodoo Circle
„Sweet Devotion“
- 4** Judas Priest
„Panic Attack“
- 5** Pyramaze
„Taking What's Mine“
- 6** Within Temptation
„Ritual“
- 7** Rectoria
„Rage And Madness“
- 8** Karnataka
„The Night's Dance“
- 9** Koburg
„Silent Voices“
- 10** Steel Rhino
„Lovin' Easy“

Guitar Photos: Dean Guitars
Dean Dimebag, Dean From Hell CHF

Exclusive Interview:

CHRIS HOLMES

Former

W.A.S.P.

Guitarist



Florence MF Photos

First of all, thank you very much for having time for us, it's like a dream come true. How are you doing, Chris?

I'm still alive. I didn't plan to make it at the 65 but I'm still fucking here.

Let's start where it all began. We recently read an interview with Tony Richards. He especially talked about the time before W.A.S.P. released their debut album in 1984. He said there was a lot going on in the City of Angels at the time, but what was going on there at the local club gigs with W.A.S.P. was insane, unique and will probably never exist again. Do you agree and can you tell us something about it from your perspective?

Yes. That kind of environment in Hollywood in 1982 to 1984 was a narly time and it will never happen again. For my perspective most musicians came from somewhere else not L.A. Very, very, few musicians were born there.

I was born there, in 70s, which was before the 80s, where I set my roots in Hollywood, I had the opportunity to meet Eddie Van Halen (1973) and became very close friend to him and I watched him get a record deal, go on the major world tour so at the point WASP started I had been around the business but I didn't understand the entire work inside the business.

I miss go in the road and having no responsibilities at all and partying 24 hours a day and no carrying what goes on tomorrow. I only cared for the moment. Some many I couldn't tell you which one is the most-craziest or weirdest experience.

You participated in Penelope Spheeris "Decline of Western Civilization II - The Metal Years" with your famous pool scene. And no, we won't ask you this one special question again. But we want to know how that happened and did it somehow affect your popularity or career?

Penelope called me, I was in London at the time on promo tour, asked if I will do a part in the movie. I told her why she didn't call Blackie? She said she just got off the phone with him and he wanted to do a big production for what he wanted to do in the movie and she asked me if I will just do an interview, so I said yeah. That's how that happened. Now for the second part of the question: It's boosted my career and also hurt me at the same time and blacklisted me as an alcoholic.

Now some people think is that is the coolest part of the movie and some other people think it's sad, so depending on which way you look at it, it's could be good or bad.

Unfortunately, Steve Riley recently left us, a big loss. How was your relationship with him?

Steve and I had a great relationship in WASP even after WASP. I just talked to his wife last week, we are still close friends. It's kind of odd, second drummer who died in WASP.

How do you see the present and future of recorded music with all these technical things like pro-tools or AI in songwriting? Investment companies are paying hundreds of millions dollars for music rights that are decades old, but today's music seems like worthless fast-food which has no sustainability or value whatsoever.

The digital age has made it so you can write songs by yourself, drums, bass, guitar, keyboard and singing and mix it all yourself and listen back to it and hear what it sounds like.

Now, in the old days you couldn't do that, you had to go to rehearsal with 3 or 4 guys in the room and bang at the song to hear what it sounds like, what was a pain in the ass. For the rest of the question bootlegging is the norm in music. The big labels are gone, it's completely different way now to produce music and sell it and to promote it.

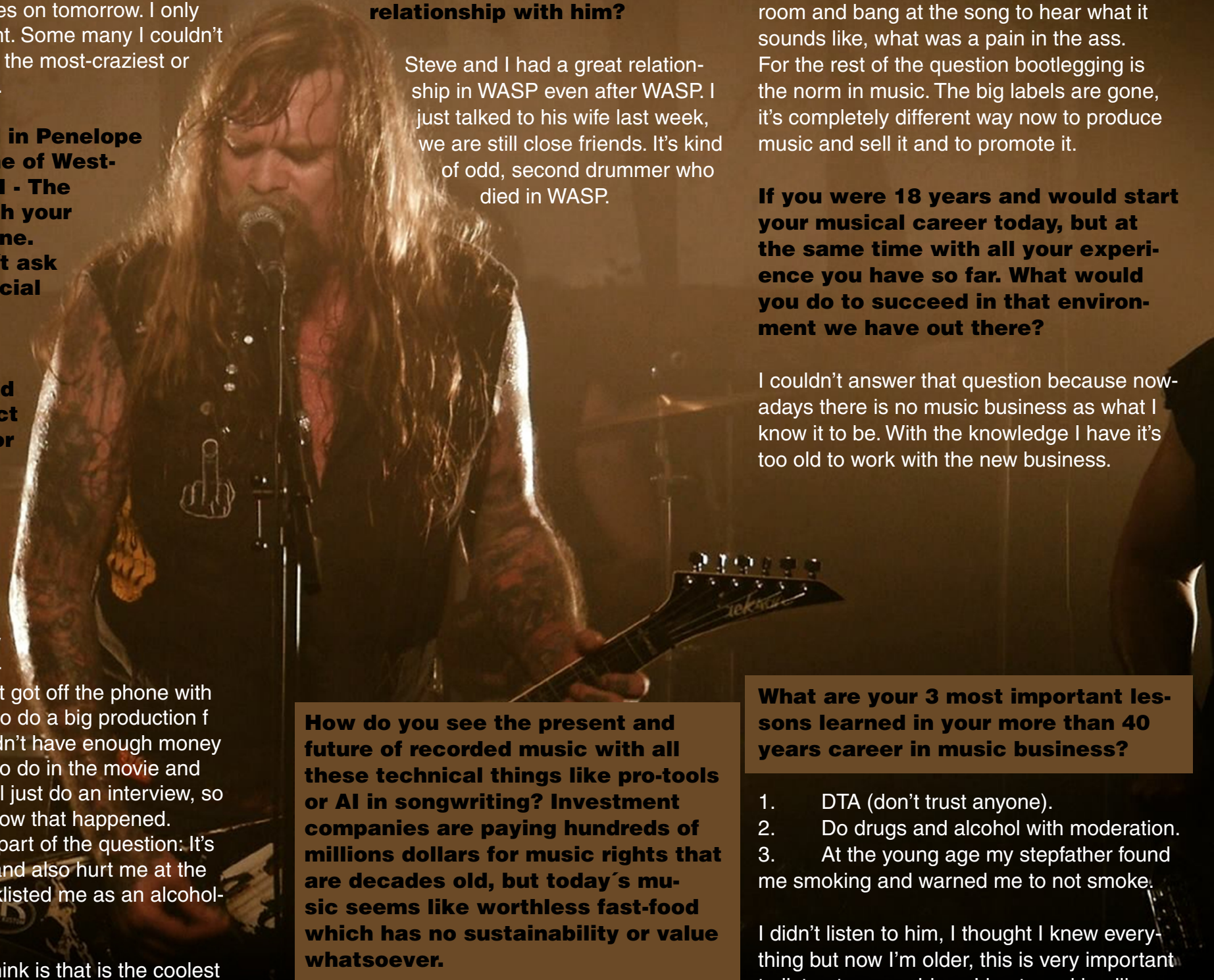
If you were 18 years and would start your musical career today, but at the same time with all your experience you have so far. What would you do to succeed in that environment we have out there?

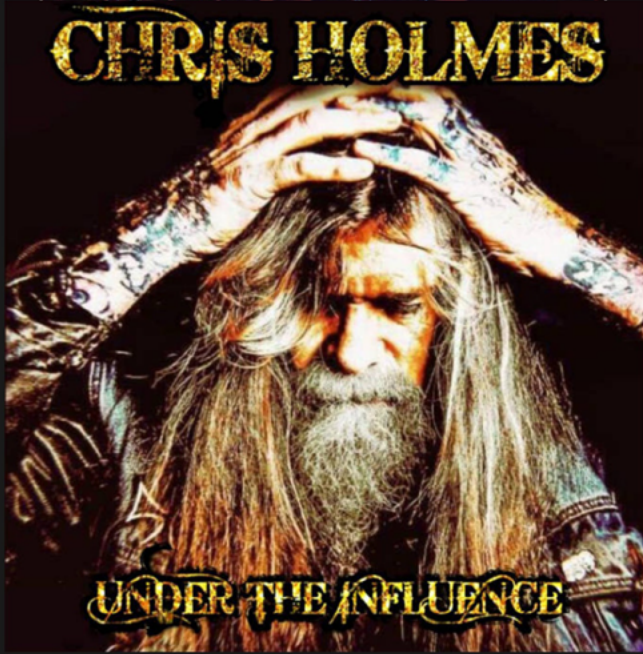
I couldn't answer that question because nowadays there is no music business as what I know it to be. With the knowledge I have it's too old to work with the new business.

What are your 3 most important lessons learned in your more than 40 years career in music business?

1. DTA (don't trust anyone).
2. Do drugs and alcohol with moderation.
3. At the young age my stepfather found me smoking and warned me to not smoke.

I didn't listen to him, I thought I knew everything but now I'm older, this is very important to listen to your elders. I kept smoking like an idiot.





Let's talk about the future. What are your short, medium and long-term goals?

My short-term goal is to go on tour these next two weeks (Belgium, Italy, Germany and Holland).

My medium goal is to make it to 2024 And my long-term goal is finishing my new album.

Thanks to all my fans in Germany and treat people how you want to be treated. See you soon!



Article Photos Courtesy of Chris Holmes

Every 1st Monday

Hosted by: 'Dolly Fox'

Every Month

**10 PM CET
4 PM Eastern
1 PM Pacific**



**SATURDAY
8 PM CET
2 PM Eastern
11 AM Pacific**



#staysexy #staysexy #staysexy

Join our Live Chat During the Show with Host Rich Embury, Fans, Bands & FCK.FM Girls



**8 PM CET
2 PM EASTERN
11 AM PACIFIC**

ESCAPE WITH ANNA

LAST TUESDAY OF THE MONTH





AMBER Lynn

Amber has not only been the forbidden desire of many, she is also an intelligent, innovative woman with a great purpose. So if you want to know everything about this charming and wild blonde, keep reading...

Thank you very much Amber that you have time for us, we are very honored after being fans for decades. First of all, how are you doing?

Thank you for asking, I am always happy to connect with my fans and the world at large.

Like everyone, I have had good and bad days. I am busy working on my autobiography, my acting projects, radio show 'Rock 'N' Sexxy,' social media platforms, serving as a union officer for the first federally recognized labor union in the adult industry, multiple animal rescue efforts, and helping my fellow man anyway I can.

Let's start with your career in the adult industry. You started in 1983, can you even compare the business today with back then? And what has mainly changed?

Almost everything has changed in the world. The '80s were its own time. Like the music industry, it has continued to evolve in both good and bad ways.

I believe the 80's projects were more like mainstream studio movies, and now, they shoot scenes of what would be more considered shorts rather than full-length movies.

Also, the making of adult movies was legalized in the '80s in the San Fernando Valley, and has become more mainstream and accepted every day, but nevertheless, still faces being stigmatized in the real world much like metal.

It is all predicated on anti-censorship, and our freedoms of speech and first amendment rights.



Do you still have numerous contacts with colleagues and friends from back then?

I still have contact with many people, as I am still an active talent in the industry today. I am a content creator, actress, radio host, cam model, and union officer APAG Sergeant at Arms. Amber Lynn ® is a registered trademark. I own a store that sells merch online through my website: AmberLynnXXX.com.

I also am a mainstream actress, SAG-AFTRA. I had a role in 'Who's Jenna...?' the Lionsgate romcom which had a bunch of great actors. Some of 'The Sopranos,' and I was recently the subject of Michael Douglas' character's fantasies on Netflix 'The Kominsky Method' via my legendary Hustler. I am looking forward to appearing again at fan shows like Chiller Theatre.

What were the 2-3 craziest things you have ever experienced on a porn set?

My first DP, my second DP, and my third DP. Shooting porn is actually a professional movie set. Just like any mainstream movie or music video, it's like being a stunt actor, but instead of blowing up in cars, your craft is these over-the-top sex acts. My job is to provide the viewer the ability to vicariously live through my work, and the ability to enjoy sex in a way they never can experience in the real world. It's entertainment.



Let's talk about Rock'n'roll. How did you get into hard rock music, and what were your first bands?

My brothers were 7- 8 years older than me when I was a kid. I grew up on The Doors, Led Zeppelin, and Black Sabbath; these were my gateway bands. I immediately took to Alice Cooper, Aerosmith, and Ted Nugent. While all the other neighborhood little girls were playing with barbies, I was asking for Joan Jett t-shirts. It has always been natural for me. I am from OC, even before it was the cool place to be from Orange Curtain. OC has birthed some of the greatest punk, rock, and metal in history, T.S.O.L, Social Distortion, No Doubt, Sublime, Avenged Sevenfold, Agent Orange, The Offspring, I could go on and on. When I was a kid, me and my BFF hitchhiked to Cal Jam II, and wound up in the front row sitting on people's shoulders. My older brother worked backstage security at concerts when he could get hired, and I would go to all the shows.

You knew the Sunset Strip in the '80s, how did you experience that crazy time of the Hard Rock explosion?

We were coming up to the strip to the Starwood in the '80s to see Y&T, and The Forum to see Mötley Crüe, etc., and would frequent the Rainbow, The Whiskey, and The Roxy. I was meeting Sting and The Police as a guest of Althea Flynt, Larry Flynt's wife who was publishing her RIP Music Magazine.

We were cruising the strip in classic 64 corvettes, muscle cars, and limos in all the leather regalia and teased hair. At the time, porn stars were rock stars, and we all hung out together.

For a long time, you had your own radio show called Rock 'N' Sexxy on LA Talk Radio with well-known guests such as Steven Adler (Guns N' Roses), Marq Torien (BulletBoys), and Monte Pittman (Prong). Was radio always a passion of yours, or did you only discover it later?

I still own and operate my own radio show 'Rock 'N' Sexxy Uncensored.' We are an independent show. We started at LARadio, 8 seasons, 98 episodes, but we continued to grow and outgrew that platform.

I brought the live show to Las Vegas, and now we are currently available, direct access, right on our blog Rock-N-Sexxy-Uncensored.com. We are available on Apple, Stitcher, and iTunes, but through the blog is best. We have offers currently from multiple subscription platforms and will be announcing some exciting new ventures as the pandemic lockdowns continue to lift.

Today, my own health, and the health of my guests must come first, and RNSU is a face-to-face, in-your-face, sit-down, in-studio show. Zoom shows lose a lot of intimacy IMO, and I'll wait to get it right.



You know the entertainment business very well from then and now. Much has changed, not least because of digitization. If someone young asked you today how you can be successful in the film or music business in these times, what would you advise them?

Be a professional, study your craft, follow your dreams, and stay out of the drama. Love what you do, and it will show. Give back, and rock on!! Love, Amber Lynn®



Quick Quick Q&A

First Rock/Metal Concert?

Cal Jam II

Biggest role model and why?

Animals, because they teach us unconditional love and forgiveness. I want to greet the world each day as if through the eyes of my dog - happy to be, curious, and ready to play.

One object you cannot live without?

Mr. Mighty, my mini schnauzer fur baby BFF, and furry entourage.

Your biggest dream that you want to fulfill?

Ending the Dog Meat Trade worldwide.

The hardest lesson you have had to learn in life?

Sobriety, and to live clean one day and at a time!

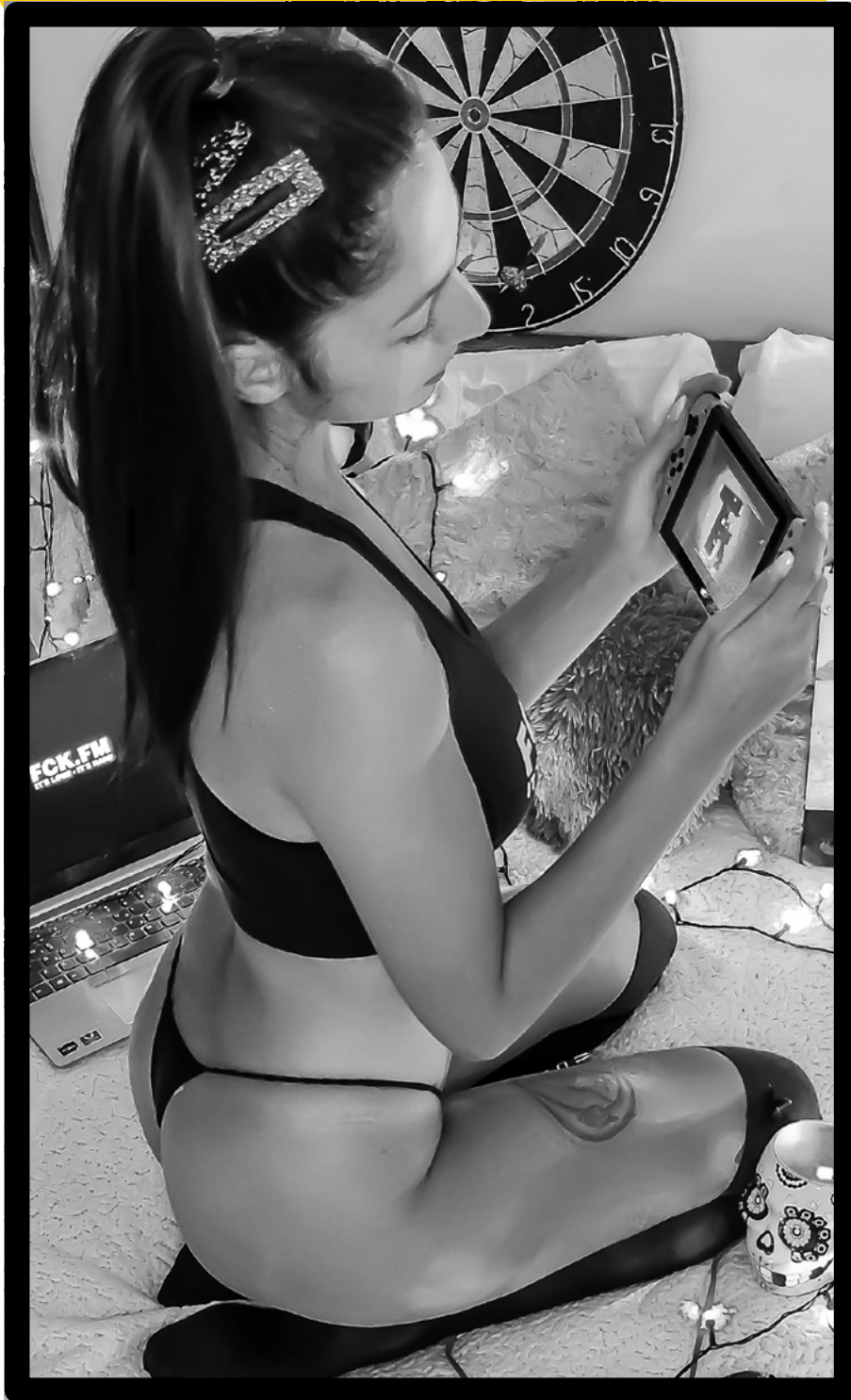


ALEXISVOGEL MAKEUP
CABUNOC PHOTOGRAPHY



HELENA

FCK.FM Portraits



Know your FCK'ers!

It's time to learn a little more about the favorite of many, this month she graces our cover and we say goodbye to 2023 next to her.

Helena does our online live events on Instagram and she is the publisher of our FCK.FM MAG, where she writes the video game reviews. Visit Helena's Gallery in our Membership area.

Hello my name is Helena and I am from Greece.

I have been with FCK.FM since the very beginning, nearly 5 years now.

The reasons for staying so long are the great cooperation, respect, creativity and the passion to go forward.

About music, when I start listening to metal music, I found something that feels more like myself.

The band that I would love so much to see live one day is Rammstein which is one of my favorites.

One of my passions is to draw art. It is something like u born with and I love to put my headphones on playing my favorite music and start to practice and create.





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18+ Member Content**

My second passion is gaming. I started since I was a child and I will never drop it 'cause I love to get lost on this fantasy worlds.

My tattoos are 4 and the next one that I want to make is THE ONE RING from the lord of the rings which are my favorite movies and books.



When people first meet me, definitely will remember my closed character because I don't open that easily.

Most people see me like a weirdo because of my music taste and my style.

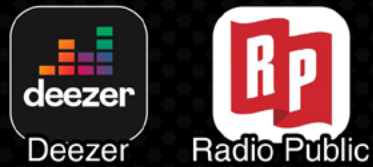
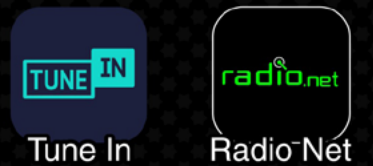
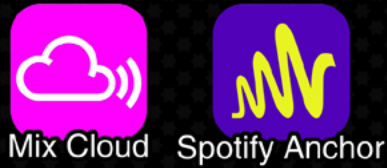
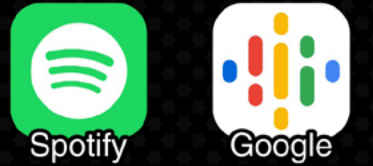
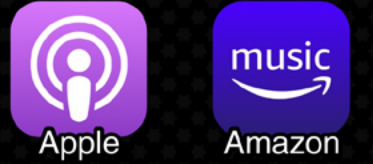
I feel like am the opposite of them and they can't understand my logic and I don't understand theirs.




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AD INFINITUM



VIDEOGAME
 ReView

VIDEOGAME Review

There are plenty of games dealing with the horrors of war but few deal with post-traumatic stress and psychological state of those who fought on the bloody front.

You take the role of a German soldier who is seriously injured during the battle. After he wakes up, he realizes he is in the childhood bed of his father's house which however does not have the same innocent carefree feeling.



His memories and the horrors of war combined with his severe traumas intermingle with family memories and his past distorting his reality. The scenes that are triggered in his mind of his family members the impact each left on him and how they determined his path and steps leading up to the war lead him to explore the house. But the war is not over with him yet as painful memories mingle with his present and dynamically change the environment transporting him soul and body back to the trenches.

The game is a first-person horror so to speak that leans more towards exploration and puzzle solving and less towards action. Although you are a soldier you do not use weapons. Whenever you hold a rifle in your hands. The irony of its unfitness for use is more than apparent. It's clear the game's intent is to get across to the player that real gun combat is over for the character and in the eternal war he's now engage in rifles and bullets have no place.

This is not necessarily a bad thing if the game itself properly

manages the resources it has to create the right atmosphere and makes good use of the environments it creates.

To overcome the difficulties of the game you gradually acquire various tools and equipment such as a flashlight an axe to break down obstacles a mask to protect you from deadly gases and a wire cutter. All the supplies prove valuable in the crunch time when you need to sneak away from an

enemy or open a new passage. During the game you are also several times faced by choices you must make decisions that is supposed to determine the end.

Finally, there is no map to guide you and your

mission each time is limited to a simple description with no details helping your progress very little. Fortunately, the game areas are relatively small and you quickly orient yourself in the right direction without getting lost.

There are also classic flashbacks with new content in areas you've already visited extending the game's short duration somewhat.

In the field of enemies, the game has some positives. Of course, there is no need for battles since the character can simply hide in the environment avoiding the enemies or simply repel them

if they rush at him. The enemies by design are

quite scary but without having a constant present. The most honest effort of the game is found in the design of the big bosses which cause loathing and horror in combination with their elaborate directorial introduction. The close ups on them and their gruesome aesthetic with just a few nuggets of humanity about them are the best horror element the game has to offer.

Visually things are not that good the character's mansion has ice details in an honest attempt not to make the rooms look empty and lifeless while the lighting also does its job decently.

But the tracks that take place in the trenches are where the game does itself a disservice and misses a unique opportunity to stand out.

The sound effects while it could contribute to building tension is ultimately either absent with indifferent music or irritating with the same effect of steps in mud regardless of the surface you step on. As for the voice acting the actors make an honorable effort but that's about it.



Ad infinitum theoretically had all the makings to excel in offering a horror experience based on the horrors of war. You can enjoy the game if you like WWI as a theme but don't expect to experience what it promises.



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VORTEX

Chapter XII

The Sacred Art of
Dream Revelation



STEPHEN KASNER



“My Motto is: it’s Not that I’m too Sensitive, You’re Not Sensitive Enough.”

–Stephen Kasner.

His work has gone around the world, and is recognized for its sinister air and mysterious darkness, although it is often mistakenly classified as demonic or satanic.

His underworld aesthetic and industrial, post-apocalyptic landscapes really look like something out of a bad dream.

Kasner was, above all, a true Artist, as we have already said.

He could find beauty in the most terrifying nightmares and, from among the darkest shadows, he brought out the most expressive pictorial compositions I have seen in recent years.

I could say that he reminds me a lot of Bosch’s way of working with shadows to create gloomy environments.

Hieronymus Bosch is also one of my favorite painters.

Stephen Kasner also used the Automatic Drawing technique, which consists of getting in front of the blank canvas, holding a pen, closing your eyes, turning your mind blank and starting to draw, letting the drawing come out on its own.



He related it to the principle of the Ouija board. This is where the fine line between magic and art gets blurry, according to practitioners of these techniques.

As a curious fact, Stephen Kasner claimed to have had telephone contact with the serial killer Pogo, the Killer Clown, that is, John Wayne Gacy, before his death by lethal injection on May 10, 1994.

Kasner even said that he had recorded when Pogo called him obsessively, up to 3 or 4 times a week and that Gacy even agreed to give Kasner the jacket he was wearing when he was arrested.



The first time I knew about him was when I found out he was the author of the cover of the album ‘Thy Mighty Contract’, by the Greek band Rotting Christ.

The version of the album I had, back in the day, with the enigmatic humanoid figure, very dark and only revealed by an orange cloud behind him in the background, with his face and head covered and only leaving his eyes visible, transmits and conjures

deep feelings that seem very distant and forlorn, at least to me.

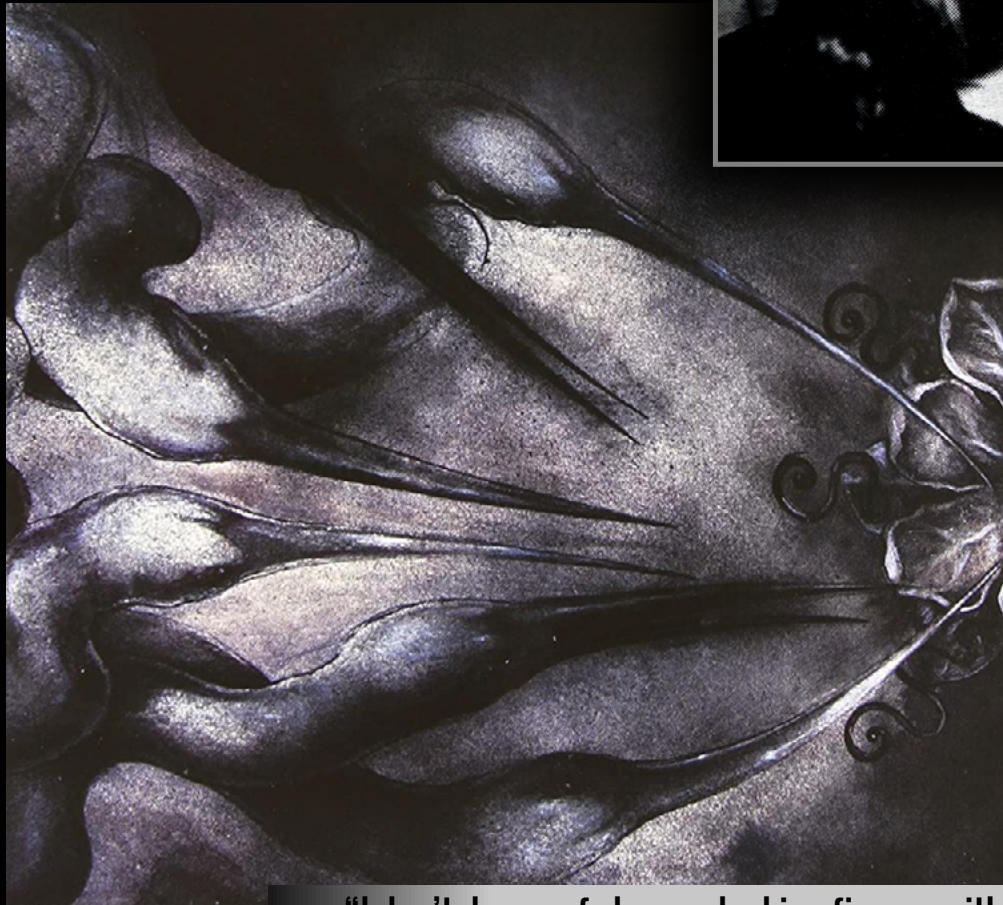
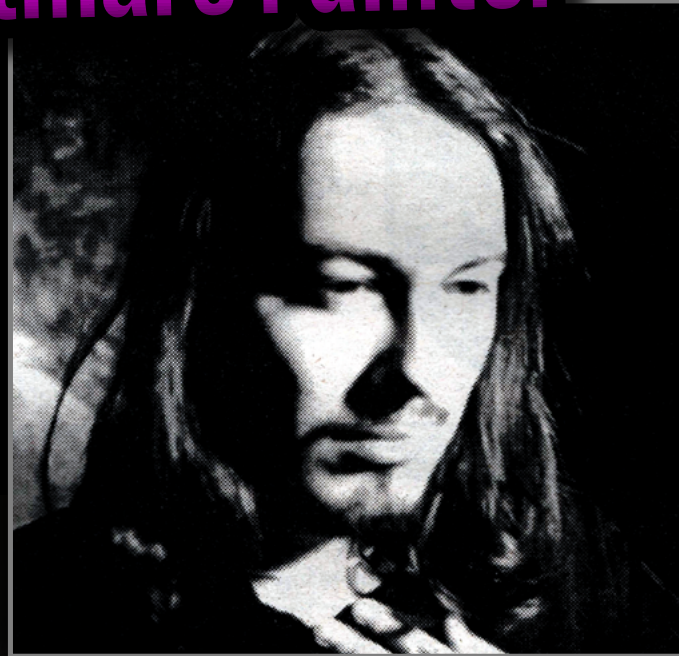
The mystery surrounding this work had always struck me, so when I learned the author’s name, I did not hesitate to quickly search for his galleries online and he immediately became one of my top five favorite painters, for his insightful interpretation of dreams, nightmares, monsters and ghosts.

Stephen Kasner

Dream and Nightmare Painter

Stephen Kasner did not like the term “dark” to describe his own work, though he himself struggled trying to describe his strange and gloomy artistic style, being oversized oil paintings, ink-on-paper illustrations or Heavy Metal album covers.

He claimed it was ‘something else’, something ethereal –there’s also beauty in them– he used to say.




And certainly, if there was any subliminal or macabre context, Kasner kept it private.

Personally, I always found the beautiful and attractive side of his works. It’s like a good horror story, you know it’s going to terrify you, but you still want to hear it anyway.

“I don’t dream of obscure-looking figures with cone-shaped hats – it’s a translation. I’m translating emotions that I don’t necessarily feel on a day-to-day basis. They’re very rare and special emotions.”

–Stephen Kasner.

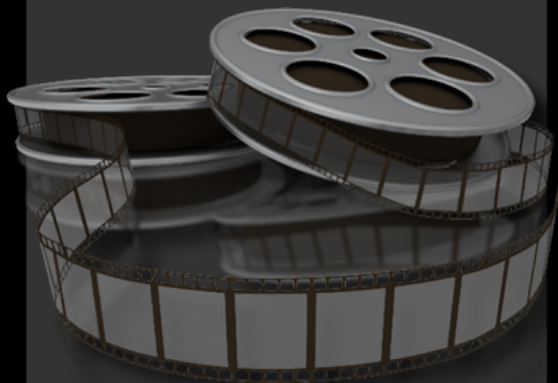
Featured Fan of the Month:

 @jose_mr_toledo



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METAL HEAD MOVIES



The film tells the story of a priest, Angel Berriau-ta (Alex Angulo), who believes he has decoded the Bible's book of Revelations, and is on a mission to stop whatever it is he thinks is going to happen to unleash the apocalypse. So, according to signs only he can understand in his initiated status, he travels to Madrid, where he meets Jose Maria (Santiago Segura), a local underground metalhead who is willing to believe him and lend a hand and Esoteric Guru "Cavan" (Armando de Razza), a television presenter of the supernatural who they both think can help them in their quest. The film won 6 Goya Awards, including Best Director and New Actor.

The Day of the Beast
(El Día de la Bestia)

Release date: October 20, 1995

Country/Origin: Spain/Italy

Genre: Action, Comedy, Crime.

Directed by: Álex de la Iglesia.

Writing:

Jorge Guerricaechevarría,
Álex de la Iglesia.

Cinematography:

Flavio Martínez Labiano.

Music: Battista Lena.

Production Design:

José Luis Arrizabalaga & Biafra.

Cast:

Álex Angulo, Armando De Razza,
Santiago Segura, Terele Pávez,
Nathalie Seseña, María Grazia
Cucinotta, Gianni Ippoliti.



It is considered a cult film although at first not even Andrés Vicente Gómez, the producer, liked it too much. The critics did not give it good comments, only over time did the critics changed their minds, and surprisingly, years later, The Day of the Beast was named the most emblematic film of the decade, and said to have "changed the course of Spanish cinema". The film has also been defined as a parody of religion, although I believe this is not true "The Day of the Beast is simply a comedy movie. One of the things that stands out the most

about the film is that the hero, in this case, the priest, is not a young man, rather the opposite and according to Alex de la Iglesia this was done to "break with the young hero stereotype" as in the H.P. Lovecraft tales, where the protagonists were almost elderly men.

For the first half of the film, you just go along for the ride, enjoying the funny situations the main characters put themselves in to, like Jose Maria following the cleric, but then you realize the priest may not

be wrong at all in his predictions, and the story takes a dark turn for the unknown, and all hell breaks loose.

The dark setting and ambience is of great importance in the film since it has to be clear that despite the plot taking place on Christmas Day, it is not a Christmas movie. The film is almost entirely shot at night and the main characters all wear black, which must have been a real task for the photography and visual crews.





The sound department did a great job and you can see references to some great bands and listen to some other throughout the film.

There's drugs, abducting, demon summoning, murder, blood rituals, an exorcism, and all kinds of metal things you could think of.

There are also many blood scenes, violence, crime, fights and vandalism.

This movie is like, when your elder aunts told you that Heavy Metal was bad and a devil's thing. It really is that cool!



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