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April's Most Recommended



The Black Keys

Album: Ohio Players
Genre: Rock, Blues
Label: Nonesuch

Country: USA

Release

Date: April 5



White Dog

Album: Double Dog Dare

Genre: Classic, Southern Rock

Label: Rise Above

Country: USA

Release

Date: April 5



Blue Oyster Cult

Album: Ghost Stories

Genre: Hard Rock, Heavy Metal

Label: Frontiers
Country: USA

Release

Date: April 12

April's Most Recommended



Billy Morrison

Album: The Morrison Project

Genre: Hard Rock

Label: TLG Country: UK

Release

Date: April 19



Pearl Jam

Album: Dark Matter

Genre: Alternative, Hard Rock, Grunge

Label: Monkeywrench

Country: USA

Release

Date: April 19



Accept

Album: Humanoid Genre: Heavy Metal

Label: Napalm Country: Germany

Release

Date: April 26



April's Most Recommended



Deicide

Album: Banished By Sin

Genre: Death Metal

Label: Reigning Phoenix

Country: USA

Release

Date: April 26



Six By Six

Album: Beyond Shadowland

Genre: Progressive Rock

Label: InsideOut
Country: International

Releas

Date: April 26

CCLAITS HARD IT'S LOUD - IT'S HARD HARD ROCK - HEAVY METAL GIBL & - GIBL &

April 5, 2024

The Black Keys - Ohio Players (Nonesuch)

Friends Of Hell - God Damned You To Hell (Rise Above)

Horndal - Head Hammer Man (Prosthetic)

Iron Monkey - Spleen & Goad (Relapse)

Korpiklaani - Rankarumpu (Nuclear Blast)

White Dog - Double Dog Dare (Rise Above)

Witch Vomit - Funeral Sanctum (20 Buck Spin)

April 12, 2024

Blue Oyster Cult - Ghost Stories (Frontiers)

Heavy Temple - Garden Of Heathens (Magnetic Eye)

Necrot - Lifeless Birth (Tankcrimes)

Tarot - Glimpse Of The Dawn (Cruz Del Sur)

Tyr - Battle Ballads (Metal Blade)

Vulture - Sentinels (Metal Blade)

April 19, 2024

Billy Morrison - The Morrison Project (TLG)

Feuerschwanz - Warriors (Napalm)

My Dying Bride - A Mortal Binding (Nuclear Blast)

Nocturna - Of Sorcery And Darkness (Scarlet)

Pearl Jam - Dark Matter (Monkeywrench)

April 26, 2024

Accept - Humanoid (Napalm)

Deicide - Banished By Sin (Reigning Phoenix)

Six By Six - Beyond Shadowland (InsideOut)

Tygers Of Pan Tang - Live Blood (Mighty)













In the early 90's, I used to listen to many bands like Toxodeth, Noctambulism and Mortuary (Mexico), which were quite influenced by the American Death Metal scene. But even many legendary bands of the genre, such as Death and Obituary (Xecutioner), have commented that in their early days they listened to Possessed a lot. It even helped 'Death' refine their own sound and style. You can notice the influence they had on bands like Pestilence, Rotting Christ and many more around the world. Possessed is definitely an important band in the history and evolution of Metal. In this Issue, we present an interesting and exclusive interview with the 'Growling-man Extraordinaire', Jeff Becerra.

What does the Father of Death Metal have to say to his progeny and loyal followers in 2024? What can we expect from the new album?

I'm always grateful for my followers and supporters, and all those people that have stuck with me throughout the years. I've been through so many ups and downs trials and tribulations and by some miracle of SATAN, people have stuck by me. I'm grateful for what I have, always.

As far as the album, it's going slow and steady. I thought I would be done by now, but the pandemic and the series of health issues tripped me up. But I'm here now and we have seven of the ten songs written musically. I'm currently writing my lyrics and making progress so hopefully soon.

What to expect? Like all POS-SESSED albums, each one seems to be its own, unique animal and dif-

ferent from the last. Honestly, I never know if people are gonna love it or hate it and that's kind of the thrill. If I had to be 100% honest, I never know what's gonna happen until it happens. The best I can do is just hope that people like what comes out.

You helped create and establish Death Metal back in the eighties. Afterwards, you retired and carried on with your life, with its ups and downs. After studying, working, getting married and having children, you returned to Metal and touring. What's a typical day in the life of a stage veteran like yourself?

I pretty much just sit around all day doing interviews, writing music, playing music and doing what I guess all artists do, which is thinking of new ways to create. I seem to always have a lot of appointments so I do that a lot. I try to make a day out of it since it's so often. I take my parents out to eat, get coffee or whatever. I also talk to people a lot I'm always on social media and texting backand-forth answering my DM's and keeping in touch with my supporters and my friends both close and casual.

gossip?

A great deal of my time goes to preparing for the next series of shows or trips abroad. I in fact, have an upcoming show in Ecuador on April 18 and I am also planning a possible US tour which I can't disclose at present, but if all goes well, it will be a very long one. I'm not gonna lie. I watched a lot of horror movies. Pretty much seen every horror worth seeing that I know of but I'm always looking for more. anyways, as you know I'm disabled, so I'm a pretty cerebral guy while regular people might go for a hike or go snow skiing or biking or whatever my idea of a great time is a good conversation a good book, a good meal, but most of all good company.

I seem to remember that, whenever someone was rude to you in person or on social media because of your injury/disability, you responded

by making fun of them and even of yourself. Have you always had that kind of attitude about it since you were shot, or is it just press/media

I try to keep a lighthearted. At the same time, I do have strong beliefs about life and religion, and I'm a firm believer that people should treat each other with respect and dignity. So, if somebody's gonna come at me and try to shame me because I'm in a wheelchair,





Your musical journey started in the early 80s, or even earlier. What would you say has changed the most in the music industry since back in the day, besides the world going digital?

I think the answer is in your question here and it's important to recognize that the world has gone

digital. It used to be public relations now it's all data mining and digital marketing. It's definitely easier to reach a lot of more people since you can post online. Staying in touch with people is a lot easier now. It used to be kind of a drag when your band would pull into town, play a show, you'd meet some super cool people then the next day you leave and never see or talk to them again. Back then, (you) could

write a letter or talk to them on the phone, but now, it's just a lot easier since everybody's life is basically behind their at sign (@).

Recording has definitely changed. Recording an album used to cost a lot more money and you would need giant mixing boards and big rooms full of equipment. These days you essentially just need a computer and some microphones.

You still need the big rooms for the drum sound but everything else you can do in regular rooms, which is nice. Also, it's easier to save large files and move tracks around. Still, as much as things have changed, they've also stayed the same. Touring is still dirty, rough and it's physically and mentally challenging, it's not for everybody. I've seen a lot of bands come and go simply because they couldn't take life on

the road. Personally, I love it. I wish I could stay on the road for the rest of my life, although I'm not sure that's physically possible. Possibly it's because I'm a bit older now but I don't see as many hard drugs in the scene as there used to be. And there's a lot more people into extreme metal now than they were in the the 80's. There's more diversity and while it's still crazy, it's crazy in a much more civilized way.



What is the best and the worst thing about dedicating yourself to music?

At the risk of sounding corny, the best thing about playing music is making people happy. It's still mind-blowing that I can sit in my room and write songs and then when I go out and play shows, people know those songs. It's also cool to create albums and know that people are out there listening to our music. That never gets old. In the end, I'm just an entertainer. My job is to be entertain-

People pay

it even better when we get to hang out. It can be difficult staying away from my family and not seeing my kids.

Relationships are pretty impossible. Because you know I'm gone all the time or I'm just super busy. always feel like I'm being selfish whenever lamwriting the albums, because it's so all-consuming. I've always thought it was ironic that, what brings me close to so many people, is also what keeps me so alone. But again, I'm happy with

my life, so I take what life gives me and I value the time that I do spend with people. I love my life. I love POSSESSED and I feel very lucky for everything that I have.

Why do you think most of us metalheads are attracted to terror, the occult and the macabre?

The true Metalhead is a hard-core, fervent individualist who scoffs at the darkness. I'm not sure about everybody else but I grew up Catholic. We went

to church three times a week. I was supposed to be afraid of Satan but for me, that was never an issue. In fact, I loved anything Dark and Evil.

Askids, mysister and I used to watch this old show on channel 2 called Creature Features with a guy named Bob Wilkins, and I still love all those black and white old horror movies. Bella Lugosi, Christopher Lee, Lon Chaney, Frankenstein, Dracula, The Wolf Man, Creature from the Black Lagoon, zombies, ghouls, warlock and witches.

These things have always been very cool to me. I can't speak for everyone but from a very young age I have been drawn to the darkness.

Let's face it. SATAN is just way cooler than Jesus. I don't play Christian metal and I don't want to sing about flowers. I just wanna play as fast and Heavy and Satanic as I can.

It's possible that all metalheads have, at least, some of this in them.



Do you have any superstitions or rituals when going on stage?

I'm not a superstitious kind of person. I know my guitarist Daniel puts a statue of Pazuzu on top of his amp. Some of my guys might smoke a bit of weed and there's always metal playing backstage.

Personally, I like to have a few beers sitting in the bus, until about an hour before we play. Then I'll go backstage, maybe have another beer, talk to people, put on my spikes and my in-ear monitors and, basically, feel the rush of power before I hit the stage. I love it.

Tell us a book, a movie and a drink of your favorites.

Oh man that's tough. There are so many good books and I like to read. You see what I do is I read a classic and then I celebrate with pulp fiction.

For instance, 'The Three Musketeers' by Alexander Dumas, and then after that, keeping the theme, I read a book, called 'The Club Dumas' which is a novel by Arturo Perez-Reverte.

'The Three musketeers' is an epic, sprawling novel about swashbucklers, romance and revenge. And 'The Club, Dumas' you may know because



it was made into a movie called 'The Ninth Gate' starring Johnny Depp.

The protagonist was like a book detective/bibliophile who was searching for a very rare book said to have been penned by Lucifer himself.

The story revolves around trying to solve series of hidden meanings and puzzles, leading to Hell.

I think that covers both the book and the movie. So, that leaves us with a drink. I like coffee. I always get the same thing at Starbucks, which is a white mocha Venti with two extra shots.

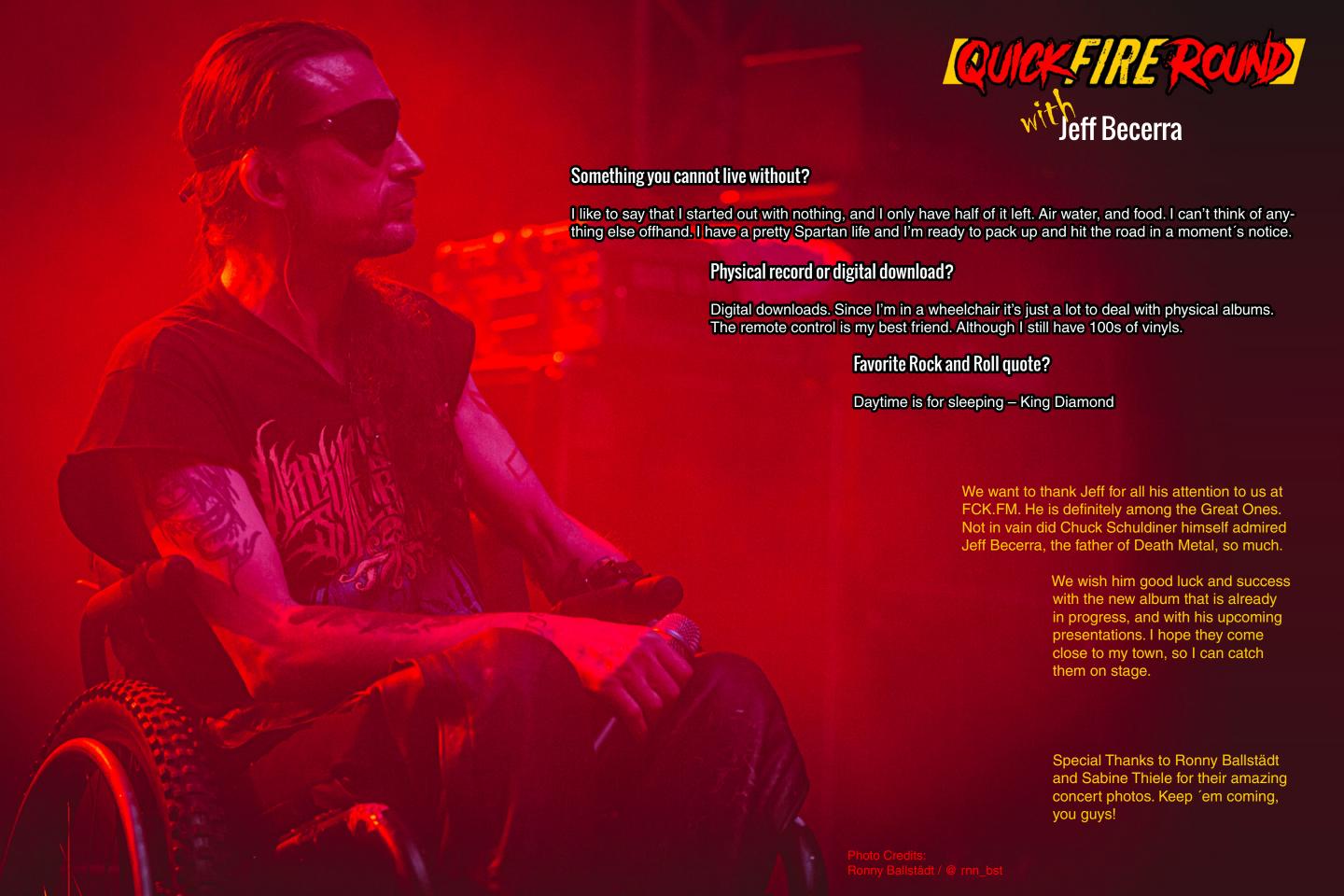
I don't drink alcohol at home but when I'm on the road, I like red wine, and I enjoy the local beer and tobacco from wherever I happen to be.

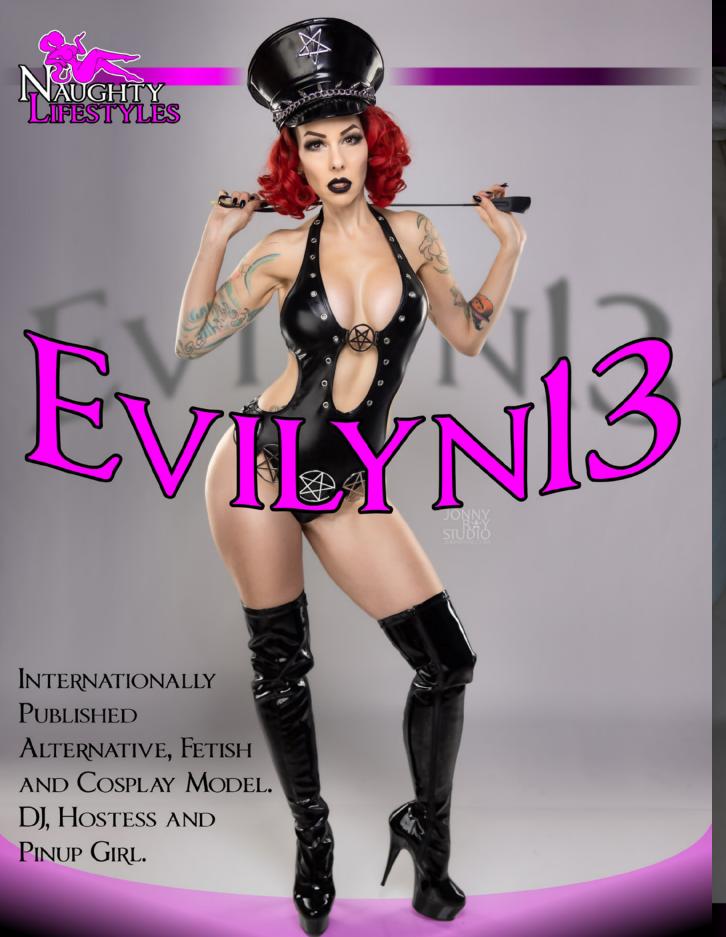
Do you have any fetish or weird habits?

I don't know if I should say this, but I do have a very weird habit of collecting the red outer wax casing from those little rounds of Blue Bell cheese.

I roll it into a ball. I've collected so many I have a pretty large ball of red wax about the size of a large softball. It's probably not very sanitary.









FCK.FM IT'S LOUD - IT'S HARD









What projects are you working on right now?

I'm always working on finding new music to DJ that is suitable for all the different events I am involved with.

I have DJ residencies at fetish events, tattoo shows, goth nights, 80's parties and burlesque shows, so I always need a variety of different styles of music and genres.

I also spend a lot of time working on putting together new cosplays, gathering costume pieces, securing locations and organizing photoshoots.



During the two-year lockdown I was very busy working on Only Fans creating adult content, but now that things have re-opened, I'm getting a lot of bookings so I don't have as much time to create content.

One of my current projects is to re-vamp my Only Fans so that people can still enjoy the content I have created, without me being obligated to constantly create new content. It's a work in progress, but hopefully I'll get it all sorted soon.











Before dedicating yourself to it, was there a specific movie or book that sparked your interest in the Pin Up

Growing up I was a big fan of the artwork of Gil Elvgren and Bettie Page, so that sparked my interest in Pin-Up.

> Where do you get inspiration to create your Pin Up looks?

I spend far too much time and money on the internet looking at fashion blogs and clothing websites, so I get a lot of inspiration from there, as well as from other models, performers and peers who I follow.

I have finally figured out what looks good on my body and what poses work with my frame, so I have learned to style myself in a way that makes me feel sexy and beautiful. When a woman feels sexy and beautiful, she can conquer

Confidence is key.



What was your first cosplay?

My first cosplay was my Ghostbusters Pin-Up cosplay. I made it with a group of friends when we went to a comic convention.

We were all matching Ghostbusters, but I was the pinup one in a little dress as opposed to the full flight suit.

When you wear a cosplay, do you settle for wearing the costume or do you act completely like the character?

I am happy to just wear the costume.

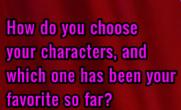
Acting like a character all day is far too exhausting, it is enough work spending eight to ten hours in costume posing for pictures with people.





Do you keep track of the number of Cosplays you've performed?

No, I have lost count. Some costumes break or fall apart over time, or become irrelevant, so you also stop wearing them, so it is easy to forget and lose track.



I always pick characters that I like because then it is fun to transform into them. I'm always motivated to become characters that inspire me. Some of my favourite cosplays are my full latex classic Harley Quinn cosplay, Elvia Mistress of the Dark and Wonder Woman.









What do you enjoy most about fetish

I love seeing people happy in their sexual freedom. There is no judgement at fetish parties and everyone is there to have a good time no matter their body type, age or background. Its all about love! <3

> Is it difficult to wear a latex suit? What preparations are required?

Its not difficult to wear a latex suit, however getting IN to the latex suit can be very difficult.

It is a good idea to use baby powder, lube or water to slither into this second skin to ensure it stretches to your body and slides

You must handle latex with care when putting it on and not pull it with your nails or it can rip and once it tears, it is essentially like popping a balloon.







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AFTILITY MOVIES

by:

Marisol presents a normal movie about people behaving customary and accordingly in quotidian and casual circumstances... NOT!!!

Weird movie about weird people freaking and psyching in and out like they had an on and off switch set at random. Sounds pretty Metal, if you ask me.

Now, remember. I won't give out spoilers and I never say what the movie is exactly about if I really like it. I just tell you about the context and the setup where the film evolves and, in this case, revolves.



METALHEAD Movies Manisol Manisol

METAL Movies Marisol Marisol



The Signal

Edited, Writed and Directed by:

David Bruckner, Dan Bush, Jacob Gentry,

+Alexander Motlagh Music: Ben Lovett

Production Design: Lisa Yeiser Costume Design: Caroline Dieter

Cast: Anessa Ramsey, Justin Welborn, Scott

Poythress, Sahr Ngaujah, AJ Bowen

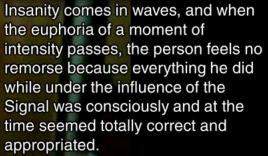
Release date: 2007

Genre: Horror, Sci-Fi, Thriller

Country/Origin: USA

This is an apocalyptic movie where a mysterious Signal is transmitted by all telecommunications and audiovisual devices causing an epidemic in the form of massive insanity. The signal, of unknown origin, alters people's behavior by suppressing common sense and reasoning, allowing primitive instincts to grow disproportionately, causing the city to become a chaos of senseless violence.







How to identify if someone is infected? Easy, they are the ones who, without motives or provocations, begin to kill everyone around them. The protagonists gradually become aware of the situation in which they find themselves, but at first, they don't understand anything of what is happening, since madness seems to appear out of nowhere and you cannot realize when you have it and when you don't.

The plot unfolds in the fictional city of Terminus, in simple and very few locations, but with excellent performances despite the random and intense mood swings required by the complex and influenced characters. In fact, at no point is it apparent that this is a low-budget movie. It is worth mentioning that it was entirely filmed in Atlanta, Georgia, which was originally founded as Terminus, in 1837.



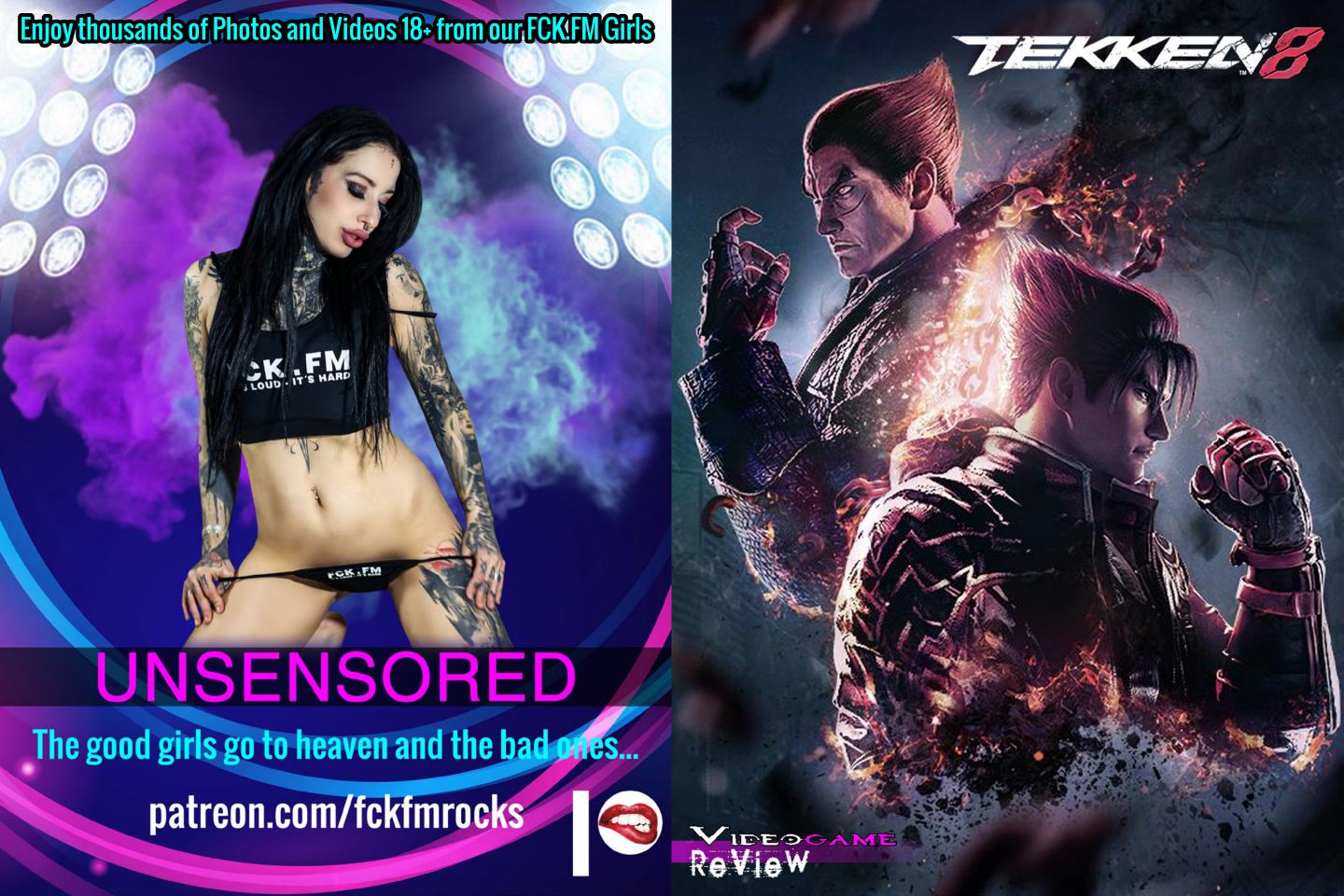


METAL Movies Manisol Manisol









TRY OF ORIGIN / None

FIGHTINGSTYLE

Heihachi-Style Advanced Kuma Shin Ken

Kuma

Master of Salmon

Kuma is Heihachi Mishima's pet and a member of the Mishima Zaibatsu's special forces, Tekken Force. He never misses the chance to volunteer in disaster relief efforts all across Southeast Asia. Locals are always reluctant to accept Kuma at first, fearing that he might attack them. But, with his playful nature and strong work ethic, Kuma gradually wins them over and becomes the town favorite. However, one fateful day, Heihachi left to settle the score with Kazuya Mishima, only to never be seen again.

Kuma believes his master is still somewhere out there, but waits for his return to no avail. Meanwhile, G Corp is gaining the upper hand with their attacks against the Mishima Zaibatsu. Kuma bolts to the Mishima Zaibatsu building to provide backup. However, upon arriving, he realizes his chance to combat G Corp is long gone. The Mishima Zaibatsu leadership had surrendered, unable to wait any longer for Kuma. If Kuma lets the Zaibatsu be dismantled, then his master will have nowhere to come back to. And as Heihachi's loyal pet, that is the one thing he can not abide by. "[I will continue fighting until Master Heihachi returns...even if it means I'm the last one standing!]" In the spirit of Heihachi, Kuma trains to perfect his Mishima-style techniques. He dons the outfit and belt his master once wore, then begins his lonely fight. Several months pass, and Kuma—who had rescued Mishima Heavy Industries' elite engineers from the clutches of G Corp—has begun development on a secret weapon that is sure to change the game.

🕍 🍨 🛸 hold, etc. 1. Some hold moves can have shortened max level holds While crouching cong Bear Roll etc. **Heat System** 2. Allows the use of the powered up version of Bear Roll 🐒 👶 🖄 🕏 hold 3. Allows the use of Wind Bear Fist, Fresh Wind Bear Fist Command Name Note Partially uses remaining Heat time, 🗣 👉 to cancel attack When Heat activation available **Heat Burst** (or R1) Power Crush • Demon Bear Breath 👉 🗫 🖓 (or 👟) to shift to Hunting **.** Bear Slash (does not shift when using Heat Dash) **Heat Engager** Chip damage, 🔷 🗣 🖓 (or 🛂) to shift to Hunting ***** Bear X (does not shift when using Heat Dash) Chip damage, → → → ↓ • (or →) to shift to Hunting Rabid Bear (does not shift when using Heat Dash) During Hunting (🐾 etc.) 🦺 😪 Shift to Hunting (does not shift when using Heat Dash) Frolicking Bear During Heat 😪 (or 🔞) **Heat Smash** Salmon Fishing Cast During Rage 🖄 📽 (or R2) Rage Art Type 38 Eradication Weapon: Aramaki Erases opponent's recoverable health on hit 👉 🗣 🖓 (or 📞) to shift to Hunting (does not shift when using Heat Dash), Absorb an attack to power up **Power Crush** Bear Slash **+** - Situation becomes safer on block / - Add chip damage on block

Combo

When Heat activation available (or R1) > During Heat (or R1)

> *** > *** > *** > *** > **** > **** > ***** |

I don't mean to make you feel old, but did you know it's been almost 30 years since the first Tekken was released? True, time passes very fast, so let's start with the review.

Released on January 26, Tekken 8, so far surpasses its predecessors and is emerging as the best in the series.

We have 32 playable fighters, each and every one with their own style; 16 scenarios that have an active role in combat as they are destructible and come in different sizes and shapes.

ReVieW

NINA WILLIAMS

Tekken 8 continues with the dramatic saga of the Mishima against the Kazama. The resentful clans or lineages that confront each other generation after generation, father and son, grandchildren, etc.

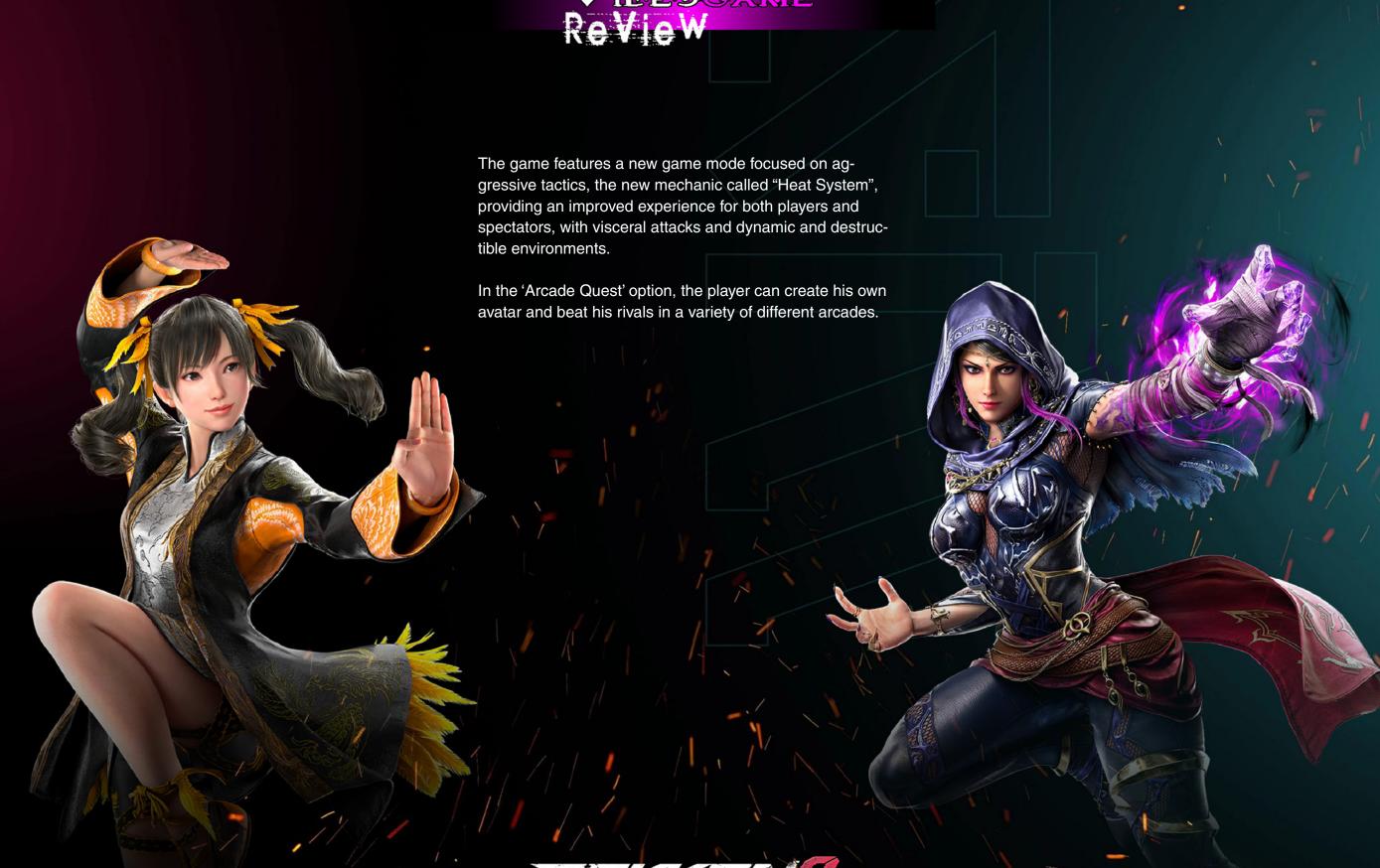
For this installment, Jin Kazama challenges his father, Kazuya Mishima, guilty of world war and annihilation. Of course, each of the other characters also has their own story, which usually revolves around the main story line.

All the characters, well-known and newly presented in the saga, are represented with all the details that technology can give us, for a better experience: drops of sweat, torn muscles and, of course, a lot of blood.

Characters such as Paul Phoenix, King, Marshal Law, Nina Williams and Yoshimitsu return for our delight. Characters from other games in the saga that we perhaps thought forgotten also make their return, such as Raven, from Tekken 6.







TEKKENS



Developers:

Bandai Namco Studios

Arika

Publisher:

Bandai Namco Entertainment

Directors:

Kohei Ikeda, Yasuki Nakabayashi

Producers:

Katsuhiro Harada, Kohei Ikeda, Yohei Shimbori

Designers:

Yoshinori Takahashi, Sakimori Numata, Masayoshi Noda

Engine:

Unreal Engine 5

Platforms:

PlayStation 5

Windows

Xbox Series X/S

Release:

January 26, 2024

Genre:

Fighting

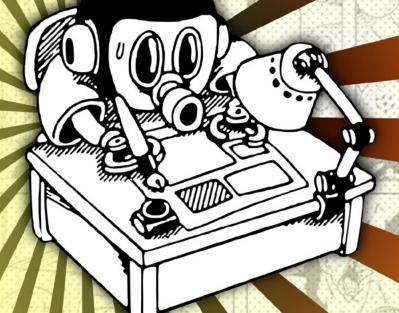
Modes:

Single-player, Multiplayer



Chapiter XXIV

AKIRATORIYAMA





AKIRA TORIYAMA とりやま あきら



Born on April 5, 1955, in Kiyosu, Aichi Prefecture, Japan, Akira Toriyama is one of the most important Manga Writers and Artists of all time.

He is directly responsible for the international rise of manga and anime in the 1980s and early 1990s.

Among his main works are the series 'Dr. Slump', 'Dragon Ball' and what is considered by many to be the best video game of all time: 'Chrono Trigger', in which he participated as Character Designer.



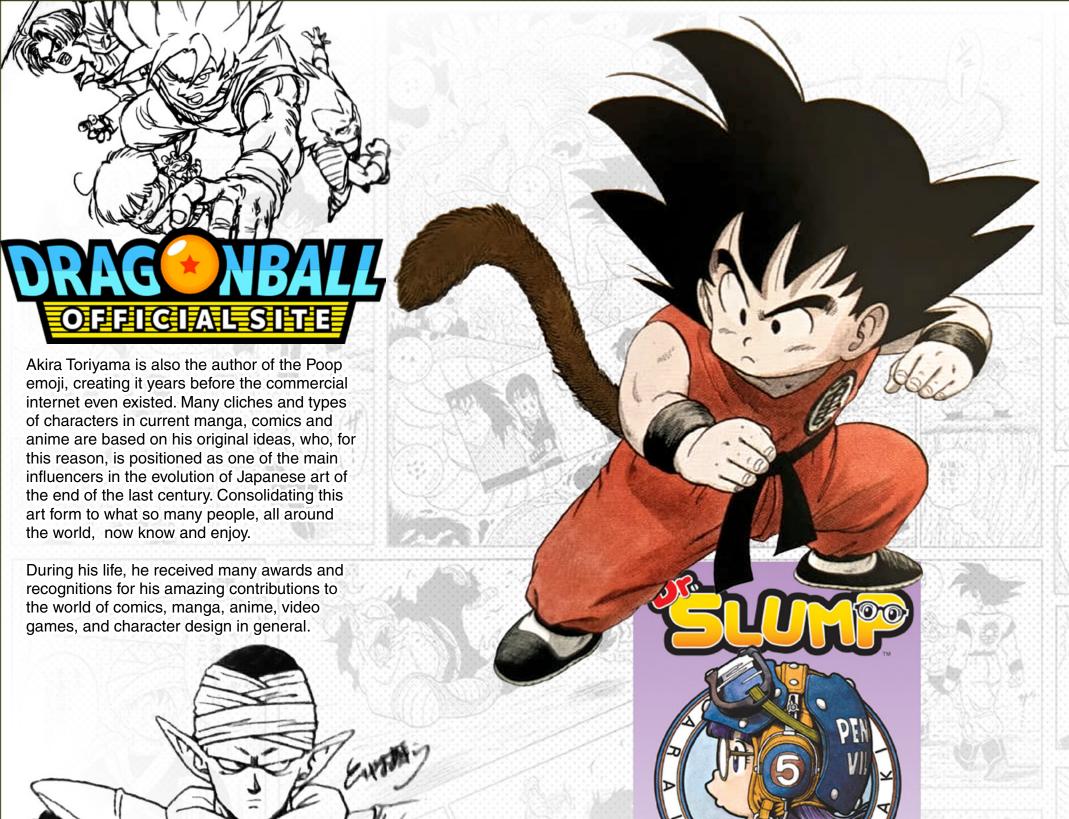
He studied Graphic Design at Aichi Industrial College.

His first publication was in the weekly magazine Weekly Shonen Jump, in 1978, with the story Wonder Island.

In 1980 he began to publish, in addition to other stories, the famous Dr. Slump series, which had massive acceptance and in 1981 it premiered as an anime series of more than 240 episodes, culminating in '86.







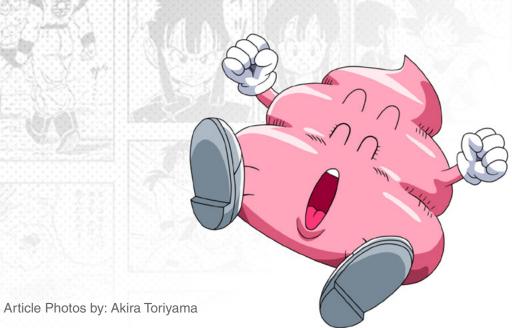
Akira Toriyama



He is one of the most read authors of recent times and has had a strong influence on many authors, inside and outside Japan. There are many generations who grew up watching Dragon Ball as children and who, even as adults, can continue to enjoy it. It has been translated into almost every language on the planet, in its anime, manga or video game versions.

On March 8th, Bird Studio, Toriyama's company, announced that the author had died from an acute subdural hematoma on March 1th, at the age of 68.

He will truly be missed!



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